Trees From Files

In Lab 5 (and in the last question on Prelab 5) there is an algorithm for reading a tree from a data file. The nodes are presented in the order of a postorder traversal of the tree. Each line of the data file has the form

data bit bit

where the first bit is 1 if the node has a left child and the second bit is 1 if the node has a right child.

For example

A 1 0

means that a node has data "A"; it has a left child but not a right child.

- The algorithm for turning a file consisting of such lines into a tree makes use of a stack of trees. At each step:
 - 1. Get the next line of the file and separate into its data, left-bit and right-bit components.
 - 2. Build a new node for the line and insert the data into it.
 - 3. If the right-bit is 1 pop the stack for the node's right child.
 - 4. If the left-bit is 1 pop the stack for the node's left child.
 - 5. Push the node onto the stack

When you reach the end of the file there should be 1 item on the stack --- the entire tree.

For example:

D 0 0

E 0 0

C 1 1

B 0 1

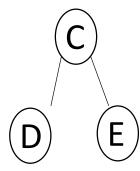
G 0 0

H O O

F 1 1

A 1 1

We read the first two lines: D and E have no children so the singleton nodes are pushed onto the stack with E on top of D. Node C has two children so node C pops E as its right child, D as its left:



This node is pushed onto the stack; we'll call it treeC.

D 0 0

E 0 0

C 1 1

B 0 1

G 0 0

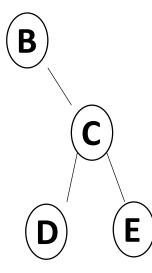
H00

F 1 1

A 1 1

We next read line B 0 1.
We make a node with data B and pop treeC off the stack as B's

right child:



We'll call this treeB. It gets pushed onto the stack.

A 1 1

Next nodes G and H are made as trees with no children and are pushed onto the stack. The stack is now

> node H node G treeB

The next line of the file builds treeF with H as its right child and G as its left:

B 0 1

G 0 0

H00

F 1 1

A 1 1

TreeF is pushed onto the stack above treeB. The last line of the file tells us to build a new node A. We pop treeF as its right child and treeB as its left:

